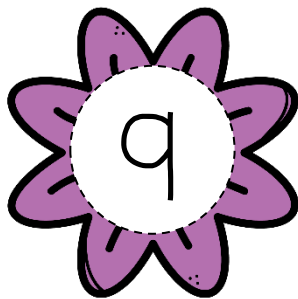


20 Flower Bump

Each player starts with 8 counters (use a different counter for each player so they don't get mixed up). Players take turns to roll the 2 dice, add the numbers together and work out how much needs to be added to this number to make 20. The player then covers this number. Ex: If a player rolls 2 and 5, they would cover 13 ($2+5=7$; $7+13=20$). If another player has covered that number, they can "bump" that counter off and put one of their own counters on it. If the other player has 2 counters on that spot, it cannot be bumped off. The winner is the first player to use all 8 of their counters.



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